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#include <iostream>
#include <stdio.h>
#include <math.h>
#include <stdlib.h>

using namespace std;

int main()
{
    float a;
    float b;
    float c;

    scanf_s("%f", &a);
    scanf_s("%f", &b);
    scanf_s("%f", &c);

    if ((a==b) && (a==c) && (c==b)) {
        printf("Trokut nije jednakokracan");
    }
    else if ((a == b) || (a == c) || (c == b)) {
        printf("Trokut je jednakokracan");
    }
    else {
        printf("Trokut nije jednakokracan");
    }
}
```

}